
Simplefield Full Crack [FULL]



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About This Game

Simple Field is a classic multiplayer first-person shooter.

The server is up to 100 users!

The game offers several maps. Gaming modes like stealing the flag..

Team deathmatch

Or use a jetpack! Before running or jumping on the roof of the building

Title: Simplefield
Genre: Action, Indie
Developer:
M&H Soft
Publisher:
Ragnar
Release Date: 31 Jul, 2017

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Minimum:

OS: Windows 7 or Newer

Processor: 2 GHz or Faster

Memory: 4 GB RAM

Graphics: Geforce 740M

Storage: 500 MB available space

English







Too short completed in 10 minutes, but fun. If you want to get the trading cards u will have to leave the game open, I will do that.. RC Mini racers reminds me much of Revolt, but without the imagination.

The game involves racing toy RC cars around various tracks in either of 3 modes, Circuit Race, Sprint and Coin Race. Circuit is exactly that, Srint is A to B and Coin Race has you searching the map for randomly sporning coins. At the end od each race you win money that can be used to unlock other tracks or can be saved up to by coins.

Coins are used to unlock other RC Cars or mod them by changing the colour or wheels or the arial. Getting coins can be either fun or a grind depending on your point of view as it takes quite a while to aquire them.

The graphics are basic but suitable for this budget racer. The only fault I noticed was occasionally the wheels clipping through the floor. One other perculiariry I noticed is that the wheels are not actually attached to the vehicle. While this in no way spoils the game, it just look strange when the cars flip over.

Control is by either keyboard or game pad. Controls are not changable so your stuck with what is. I use the gamepad and steering, accerate and brake are all on the left thumbstick. Dual thumbsticks would have been much better, or at least the option of.

The gamepad only controls the cars though, not the menu. So mouse clicking is also a must.

The cars themselves sound and handle like toy electric rc cars from the local toyshop. So don't expect any Pro racing here. Weapons are also included, Missles, mines and a speed boost.

This game is a fun single player (no multiplayer) rc racer with weapons. Its a budget game but does what it does pretty well. As long as you don't expect to much from it its worth the asking price.

Good, well done.

. Ok this was actually a decent HOG. Actually good voice acting. A plot that's interesting. Good graphix. And if you find everything you should get all the achievements. That being said there's a few problems. One of which is some of the converstations that will take place seem to be taking into account things that have not happened or not happened yet. It may have been me doing things out of order or not. Happenes at least twice. Also some of the items and or puzzles are not as straight forward as you could hope. Other then that a solid game.. Nope. This is not a good game, because it is full of dodgy content. A big letdown, and especially since it's at such a ridiculous price :((too expensive) I've only been playing this game for a couple minutes, and I'm already turned off, and have stopped playing it. And here's why (first, before I type any more, I'm just gonna mention that this review is mostly for christians. It's important for anyone to read this, but I really don't want to start an argument here, so the comments for this review are turned off. There's just a couple things in this game that I really need to point out here):

1. Jamila, who talks about 'aliens that built the pyramids,' and that 'they will come back to take away the enlightened,' or something. Here's one of the conversations she had with Nancy: after she tells Nancy this, Nancy asks, "And what will happen to those left behind?" And Jamila says something like, "There will be war and famines, they will fall, and the light will be darkened" Even though it turns out she was pretending, and doesn't believe in aliens, it's still very disturbing that Her Interactive brought something like this into a Nancy Drew game, because it's very similar to the end times Jesus mentioned in the Bible, the rapture, and tribulation, don't you think? Think about it - 'They will come to take away the enlightened?? Wars and famines, those left behind will fall?'" I don't think it's coincidental that this has been brought into this game, I think this was is very deliberate thing Her Interactive has done. And the aliens Jamila is talking about (the Anninaki, as she calls them) sound a lot like the Nephilim from the Bible, if you've ever heard of them. Except for a couple differences: unlike the 'aliens,' the nephilim are very real, and are not your friend.
2. There are also amulets in this game, which bring so-called good luck or powers upon whoever wears them. Very bad things involved with amulets! Demons and evil spirits are attached to these things.
3. A lot of the time, people talk about curses. At one point in the game, Nancy tells Lily, a character in the game, that curses are not real, and Lily (who believes otherwise) says something like, "The more I learn and understand about curses, I feel I'll be safe\protected from them." Wrong. Curses are very real, and the only way you can be protected from them is if you have accepted the Lord Jesus as your Lord and Saviour, and are covered by His blood.

4. And, lastly, at one point in this game, Dylan Carter, one of the characters, gives you a list of Egyptian 'gods.' As a christian, this just made my stomach churn, realizing that they had brought something like this into a Nancy Drew game, because there is only one God - the God of Abraham, in the Bible. I wouldn't recommend this game to anyone, but especially not to christians.

This game was around \$28.00, but it's just not worth that amount of money. It used to be a manageable \$19.00 (and also the other 2 latest Nancy Drew games, The Deadly Device and The Shattered Medallion), but, now, their prices have shot up to a whopping \$28.00. This is a big blow, because you already have to pay extra from U.S. dollars, so you'd have to pay more than that price. I'm going to wait until Boxing Day to get The Deadly Device, which should be at a cheaper price then (I looked into The Shattered Medallion, and it's not good. I won't be getting that one either, because Jamila returns, and she and Sonny Joon both talk about the Anninaki - again. I wouldn't recommend that game to anyone either, but especially not to christians).

Overall, the graphics and scenery in this game are absolutely amazing, but with all this content that has been brought in, I sincerely regret getting this game, and have removed it from my library. I can't in good conscience recommend it to anyone, but especially christians. Her Interactive is really starting to disappoint me, because of the things they are starting to tolerate and bring into their games. The earlier Nancy Drew games used to be innocent and family friendly, but now Her Interactive is starting to bring things into their games that are completely out of place, and just shouldn't be there - seances, psychicism, curses, even LGBT content (very subtle, but there) - a character that is a lesbian (Dagny, in Sea of Darkness), etc. This is how they make games these days; they very subtly bring in this kind of content, that is hard to notice at first, but then they start ramping it up, until it becomes obvious there is an agenda behind the making of their games. And the newest one that's coming out in 2019, Midnight in Salem, sounds really dodgy, too. I was very excited to hear Her Interactive was finally coming up with a new Nancy Drew, but was very disappointed when I looked into it, and found out that they have totally blown the story plot. It's, of course, centered around Halloween, and the word 'witching' popped up in there.

Here's a definition of witching -

1. Relating to or characteristic of witchcraft.
2. Witchcraft; sorcery.

Shame on you, Her Interactive, the things you tolerate in your games..... :(

It's really important to have your eyes open, and always look into games before you get them, because there's a lot of games out there that are not as innocent as they look. This game is one example.. This game ruined my day. But it was enjoyable and fun to play for \$1.40

Worth it for RougeLight alone!. the combo challenge for this character is so easy. I understand the concept of the game. But isn't fun.

The background always rotating ... always irritating!

No zoom in or out.

No sensation of, definitively, destroy a large ship. That just disappear.

And ... the pattern of bullets and secondary enemies is too basic ...

. Single player seems like a decent 5 dollar pick up but multiplayer seems completely broken.. It may look like just another cutesy retro platformer designed to provide a brief dopamine hit of nostalgia, but MagiCat is surprisingly deep.

Getting the three gems on each level requires equal doses of platforming precision and strategic thought, and the latter can often be fairly tough (moreso than I was expecting). I'm 7 hours in, only about halfway through, and the game is still humming along - my initial reaction to seeing the screenshots was that this game would provide about 5 hours of entertainment max before it either ended or became too boring to continue.

I'm often pleasantly surprised by the way MagiCat consistently introduces new mechanics and concepts, rather than drive the existing ones into the ground. Hats off to the dev for keeping things fresh while still providing a healthy dose of familiar and comfortable tropes from classic games like Super Mario World. Great bang for your buck here.. An interesting otome VN with the main character's sex changing when in the dream world and their journey about who they want to be. I think Sakuya was the most interesting character for me because a lot of their issues with gender is one I myself have felt but the game is more about Sakuya's discovery in that it's not about gender but the character of a person that defines them. I think it's a good game to check out for it's themes about gender identity and feeling comfortable in your body, but as a romance VN it isn't really all that exciting, and the mystery in this volume is really passive. I'm excited to play the rest of the East Tower games, despite finding this one bit bland because i'm very interested in what was presented of the other characters, and I hear the content in each subsequent volume increased quite a bit. Over all, this is kind of a toss up when it comes to being a recommendation, but I can see it being a nice game to play if the theme interests you, as it is an original plot idea for an otome.. Optimization suck @ss

don't buy. The Yawhg has excellent writing, interesting mechanics, an incredibly low barrier to entry, and the art is gorgeous!

This title really shines with multiple players and despite technically only featuring local coop, it works nicely over live stream or any video conference software with screen share. Each playthrough will be short but multiple playthroughs are rewarding because there is actually a lot to see here. There are unexpected interactions and numerous choices to make that really do change the outcome. The Yawhg very much encourages the players to **see what happens** instead of simply trying to *win* by making the correct decisions. Playing the game is creating the story, which might not be for everyone, but there is a lot here to play with here!

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